

① $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 3 \\ -1 \\ 2 \end{pmatrix}$

$$\begin{array}{l} 5x - y + z = 18 \\ 5(3) - (-1) + (2) \stackrel{?}{=} 18 \\ 15 + 1 + 2 \stackrel{?}{=} 18 \\ 18 \checkmark = 18 \end{array} \quad \begin{array}{l} 7x + 3y - 2z = 14 \\ 7(3) + 3(-1) - 2(2) \stackrel{?}{=} 14 \\ 21 - 3 - 4 \stackrel{?}{=} 14 \\ 14 \checkmark = 14 \end{array} \quad \begin{array}{l} x + y + z = 4 \\ (3) + (-1) + (2) \stackrel{?}{=} 4 \\ 4 \checkmark = 4 \end{array} \quad \text{YES}$$

②

$$\begin{array}{l} 2x + 3y - z = 8 \quad (1) \\ 5x - y + 2z = 17 \quad (2) \\ x + 7y + z = 28 \quad (3) \end{array}$$

STEP 1: GROUP EQUATIONS
 (1) AND (2) TOGETHER AND ELIMINATE THE Z'S
 $2x + 3y - z = 8$ MULT BY 2
 $5x - y + 2z = 17$

$$\begin{array}{r} 4x + 6y - 2z = 16 \\ 5x - y + 2z = 17 \\ \hline 9x + 5y = 33 \quad (4) \end{array}$$

STEP 2: GROUP EQUATIONS
 (2) AND (3) TOGETHER AND ELIMINATE THE Z'S
 $5x - y + 2z = 17$
 $x + 7y + z = 28$ RT -2

$$\begin{array}{r} 5x - y + 2z = 17 \\ -2x - 14y - 2z = -56 \\ \hline 3x - 15y = -39 \\ x - 5y = -13 \quad (5) \end{array}$$

STEP 3: GROUP (4) AND (5) TOGETHER AND ELIMINATE Y'S
 $9x + 5y = 33$
 $x - 5y = -13$
 $\hline 10x = 20$

STEP 4: SOLVE FOR X

$$\frac{10x}{10} = \frac{20}{10}$$

$$x = 2$$

STEP 5: PLUG THIS VALUE INTO EITHER EQUATION (4) OR (5) AND SOLVE FOR Y

$$\begin{array}{l} x - 5y = -13 \\ 2 - 5y = -13 \\ -5y = -13 - 2 \\ -5y = -15 \\ \frac{-5y}{-5} = \frac{-15}{-5} \end{array}$$

$$y = 3$$

STEP 6: PLUG THE X AND Y VALUE WE FOUND INTO EQUATION (1) OR (2) OR (3) AND SOLVE FOR Z

$$\begin{array}{l} 2x + 3y - z = 8 \\ 2(2) + 3(3) - z = 8 \\ 4 + 9 - z = 8 \\ 13 - z = 8 \end{array}$$

$$\begin{array}{l} 13 - 8 = z \\ 5 = z \end{array}$$

$$(2, 3, 5)$$

$$\begin{array}{l} 2x + 3y - z = 8 \\ 5x - y + 2z = 17 \\ x + 7y + z = 28 \end{array}$$

$$\begin{bmatrix} 2 & 3 & -1 & 8 \\ 5 & -1 & 2 & 17 \\ 1 & 7 & 1 & 28 \end{bmatrix}$$

3x4

SOLVING SYSTEMS OF EQUATIONS ON TI-83/84

- INPUT MATRIX
 - 2ND MODE
- 2ND X⁻¹
 - RIGHT ARROW TO MATH
 - UP ARROW TO PREF
 - ENTER
 - 2ND X⁻¹
 - ENTER ON A
 - ENTER
- IF DECIMALS
 - MATH ENTER ENTER